

CoCreate: An integrated framework for delivering educational hackathons to support creativity and entrepreneurship in Higher Education Institutions

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Aim and Priorities: The project aims to simulating innovative learning and teaching practices by integrating hackathons in Higher Education and specifically targeting creativity and entrepreneurship

Partner Organizations:

- Universität Duisburg-Essen (UDE, Germany)
- Aalborg Universitet (AAU, Denmark)
- Technische Universiteit Eindhoven (TU/e, Netherlands)
- Garage 48 (G48, Estonia)

Innovation: Contemporary, unified and transferable learning designs for integrating hackathons in higher education contexts

Target groups: Educators and students in Higher Education, researchers, entrepreneurs

Expected results:

- The CoCreate methodological framework
- Three blueprints for educational hackathons (design, materials and collected data)
- The CoCreate Toolkit (technical infrastructure and knowledge repository)

Implementation: CoCreate follows an iterative design, implementation, evaluation approach over three work packages (one per year).

Dissemination:

- Four dissemination events (Germany, Denmark, Netherlands, Estonia)
- Three CoCreate hackathons (Germany, Denmark, Netherlands)
- Workshops and engagement events with communities of practice (Garage 48)

Open-access:

- All materials will be available via the digital CoCreate repository
- Data, materials, code, publications shared via Zenodo